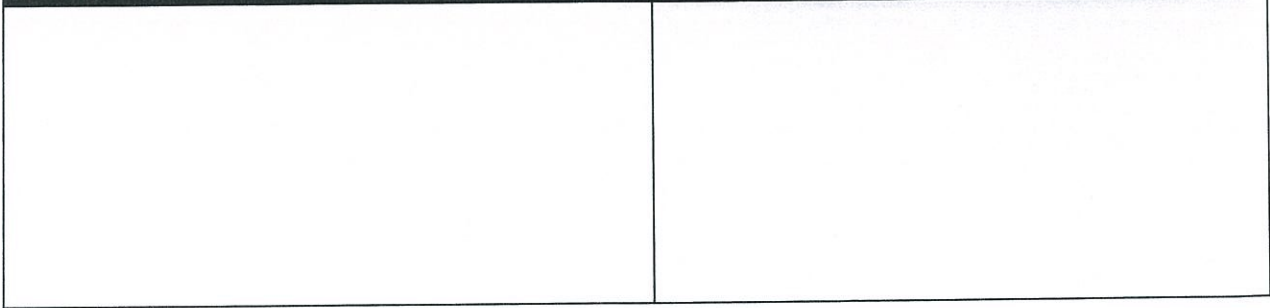
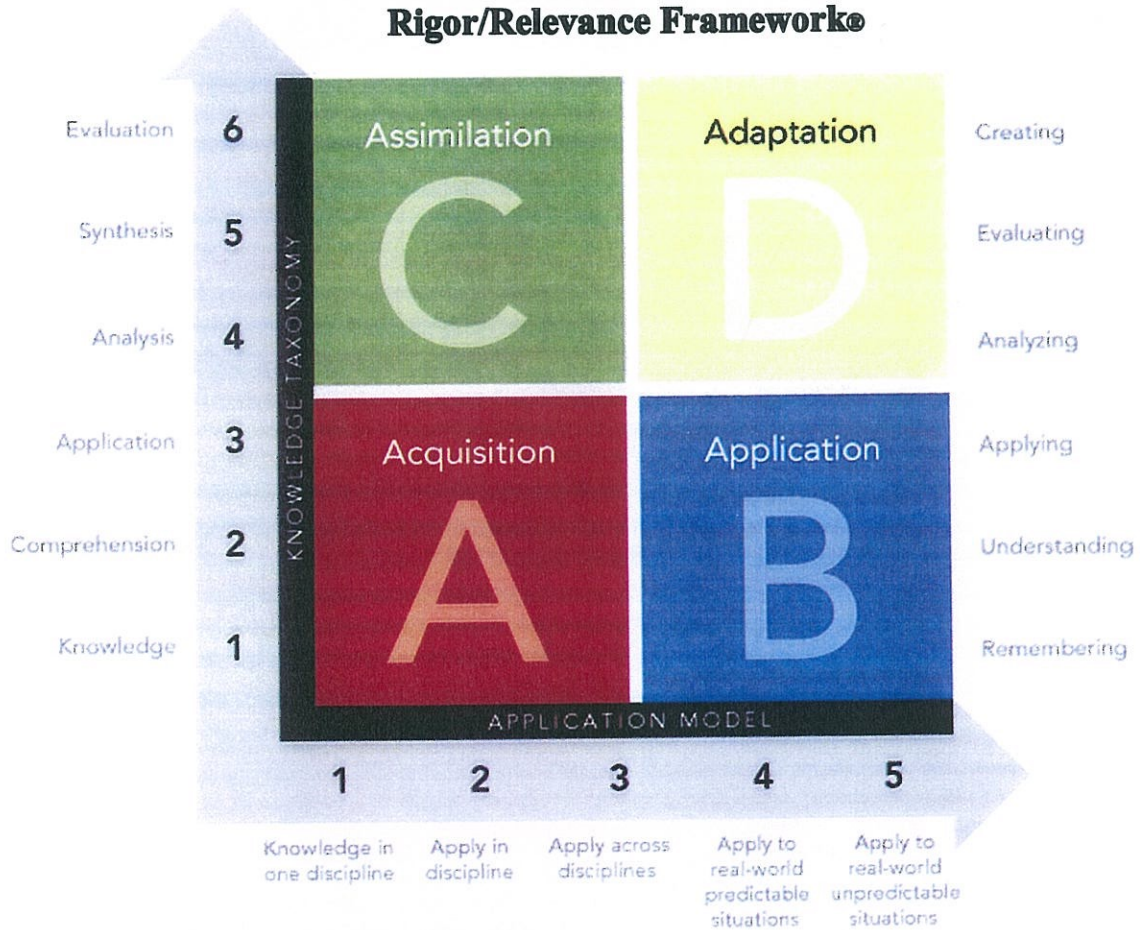


Rigor is not...

Rigor is...



### Rigor/Relevance Framework®



A	B	C	D
Students gather and store bits of knowledge and information. Students are primarily expected to remember or understand this knowledge.	Students use acquired knowledge to solve problems, design solutions, and complete work. The highest level of application is to apply knowledge to new and unpredictable situations.	Students extend and refine their acquired knowledge to be able to use that knowledge automatically and routinely to analyze and solve problems and create solutions.	Students have the competence to think in complex ways.

## Instructional Strategies and the Rigor / Relevance Framework

	Quadrant A Acquisition	Quadrant B Application	Quadrant C Assimilation	Quadrant D Adaptation
Artistic expression	★★	★★	★★★	★★★
Brainstorming	★★	★	★★★	★★★
Compare and contrast	★★	★	★★★	★★
Cooperative learning	★★	★★★	★★	★★★
Demonstration	★	★★★	★	★★
Digital media production	★★	★★★	★★	★★★
Feedback and reflection	★★	★★	★★★	★★★
Games	★★★	★	★	★
Guided practice	★★★	★★	★★	★
Inquiry	★	★★	★★★	★★★
Instructional technology – any time	★★	★★	★★★	★★★
Instructional technology – any time	★★	★★★	★★	★★
Instructional technology – independent learning	★★	★★★	★★★	★★★
Learning centers	★★★	★★★	★★	★★
Lecture	★★★	★	★★	★
Logical and independent thinking	★★	★★	★★★	★★★
Manipulative and models	★★★	★★★	★★★	★★
Memorization	★★★	★★	★★	★
Note-taking/graphic	★★	★★	★★	★★
Physical movement	★★	★★★	★★	★★
Play	★	★★	★★★	★★★
Presentations/exhibitions	★	★★	★★	★★★
Problem-based learning	★★	★★★	★★	★★★
Project design	★	★★★	★	★★★
Research	★★	★	★★★	★★★
Service learning	★	★★★	★★	★★★
Simulation/role playing	★★	★★★	★★	★★★
Socratic seminar	★	★	★★★	★★★
Storytelling	★★	★★★	★★★	★★★
Summarizing	★★	★★	★★★	★★
Teacher questions	★★	★	★★★	★★★
Teaching others	★★	★★★	★★	★★★
Test preparation	★★★	★★	★	★
Video	★★	★★★	★★	★★
Work-based learning	★★	★★★	★★	★★★
Writing to learn	★★	★★	★★★	★★★